

Did You Drop Something?

Fast carrier DDoS detection & mitigation, at scale.

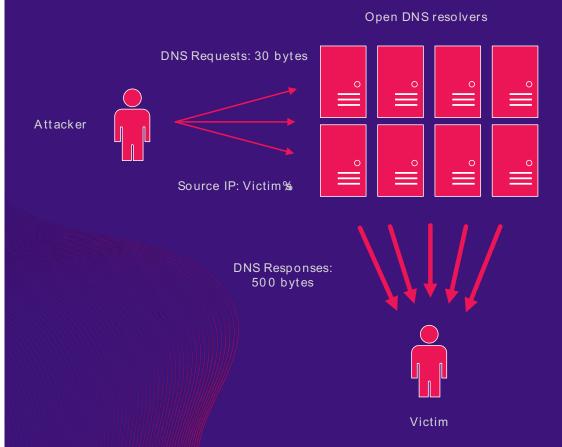
swoop.com.au

This is the story of how the Swoop IP Transit network evolved over the past 7 years to deal with emerging and evolving DDoS threats.





What is a DDoS?



We probably all know the basics...



What can we as a service provider (the innocent middleman), hope to do about this?



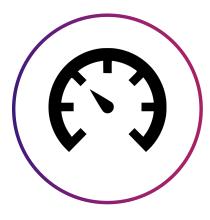
Protect our network and customers

Stop the pipes being overwhelmed



Use our budget wisely

The budget: \$0.00



React quickly

Less than 10 seconds to detect and mitigate



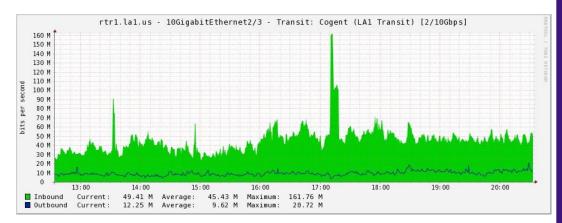


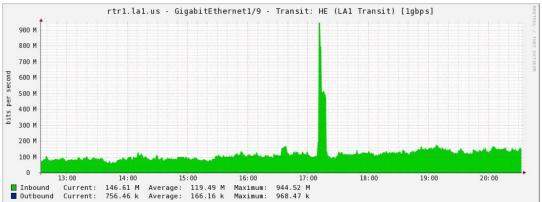
The case for "roll-your-own"

Inline hardware solutions have drawbacks...

...and we had a guy that writes code







The year was 2015...

We had just begun to expand globally, with our first international PoPs established in CoreSite LA1 and Telehouse in London

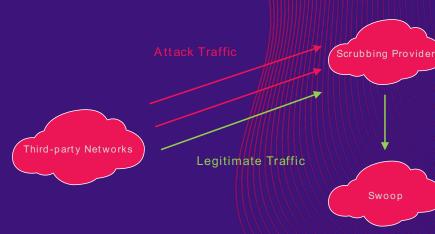




The first iteration: "Hammer"

- Written in NodeJS
- Brocade CER-RT based IP network limited to only sFlow
- Low Network Edge Capacity





Mitigation Approach

- Forge (Hijack) a new route in BGP for the /24 of the attacked /32
- Set NEXT_HOP to the original prefix's NEXT_HOP
- Tag it with communities that both cause it to be announced to the DDoS protection provider, and not announced to any of our transit or peering







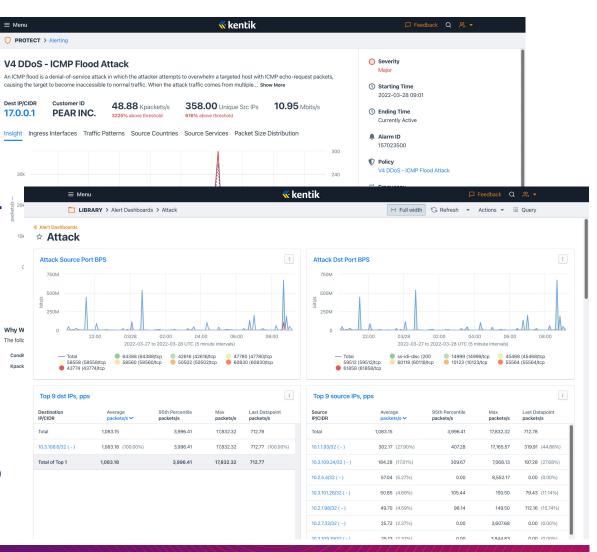
Don't do this.

- Route hijacking, even for legit reasons, is bad.
- Relying on a third party for scrubbing is bad.
- Stuck and stale routes... are bad.
- Rewriting of origin ASN is bad.
- Static next hops are, you guessed it, bad.

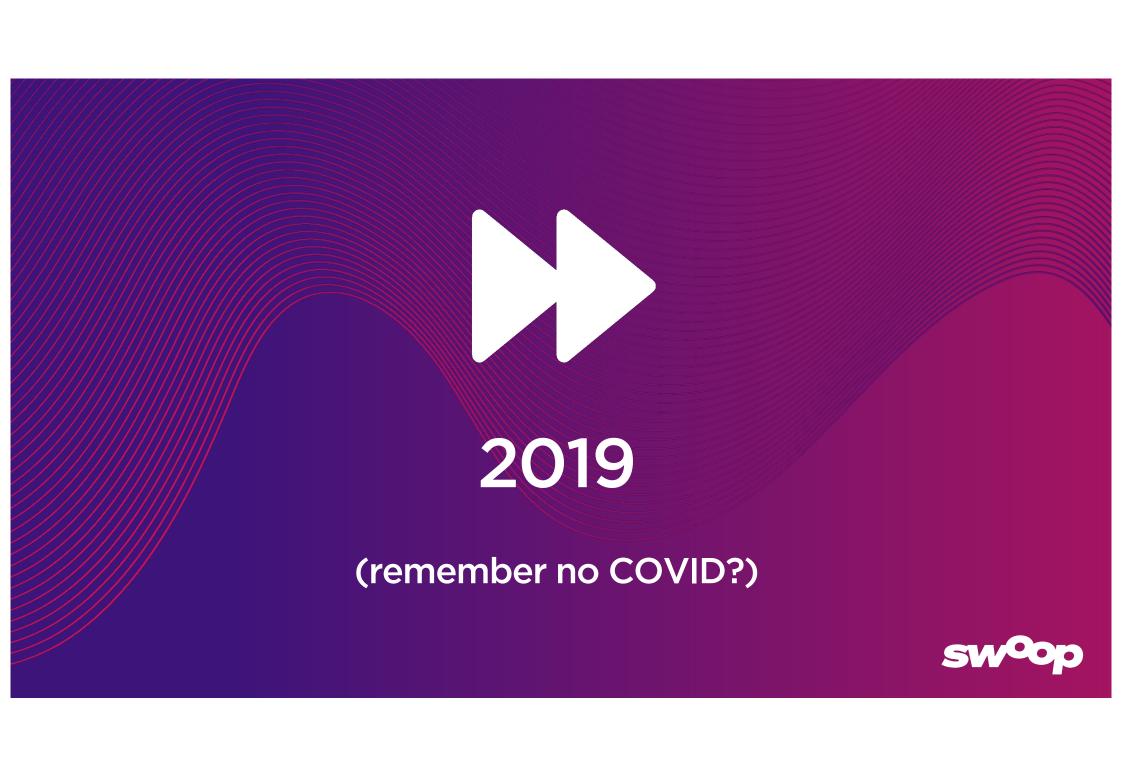


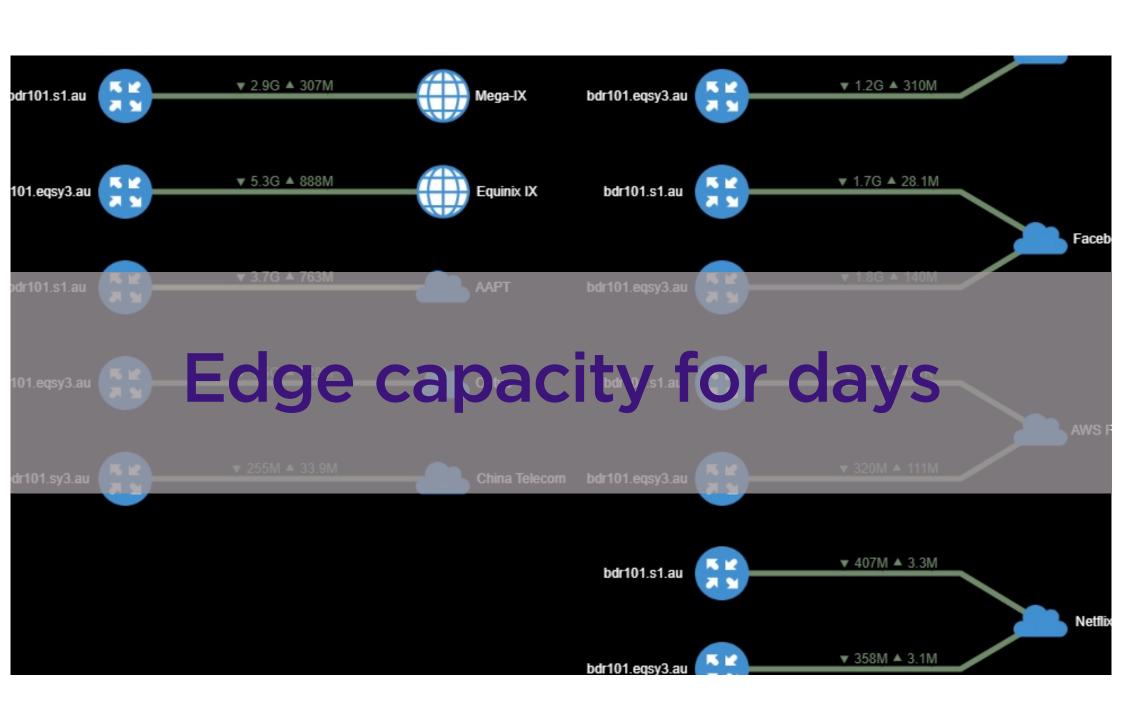
a quick fix-Kentik

- Fortunately, at the time, we used Kentik for their awesome traffic analysis, but they also offered an "alerting and actions" architecture for DDoS detection and mitigation
- Custom policies allowed us to define thresholds, why we have been a single of the common DRDoS source ports to a single of the lime, and then take an action (at the time, only blackholing was available)
- While this was a HUGE improvement on our 5-10 minutes, we still wanted faster











ALLY_INITIATED_CRASH

his is the first time you've seen this stop error screen, art your computer. If this screen appears again, follow e steps:

k to make sure any new hardware or software is properly installed nis is a new installation, ask your hardware or software manufact any Windows updates you might need.

oftware. Disable Bics memory options such as caching or memory options. ou need to use safe mode to remove or disable components computer, press F8 to select Advanced Startup Options,

ct Safe Mode.

nical Information:

The third iteration: Sentinel



What are we trying to solve?

Improvements on the previous approaches



No Third-Party Scrubbing / No Blackholing



Improve Scalability & Improve Response Time

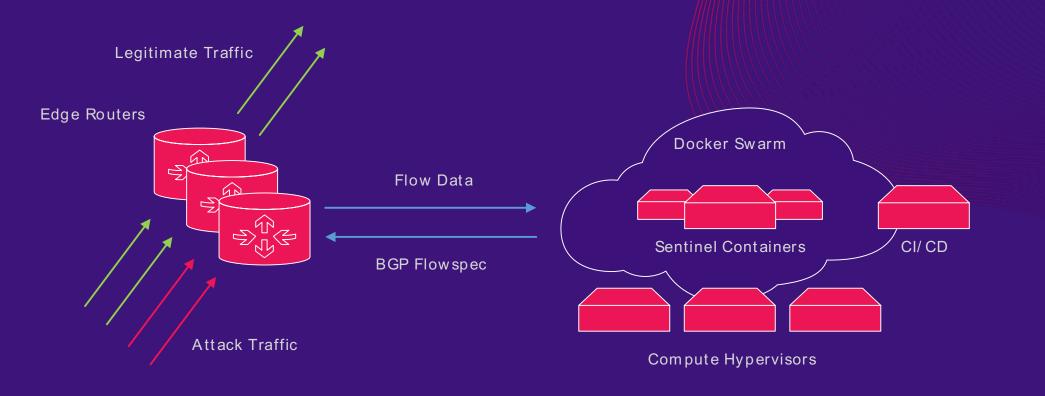


Use all of our Budget

(The budget: ...still \$0.00)



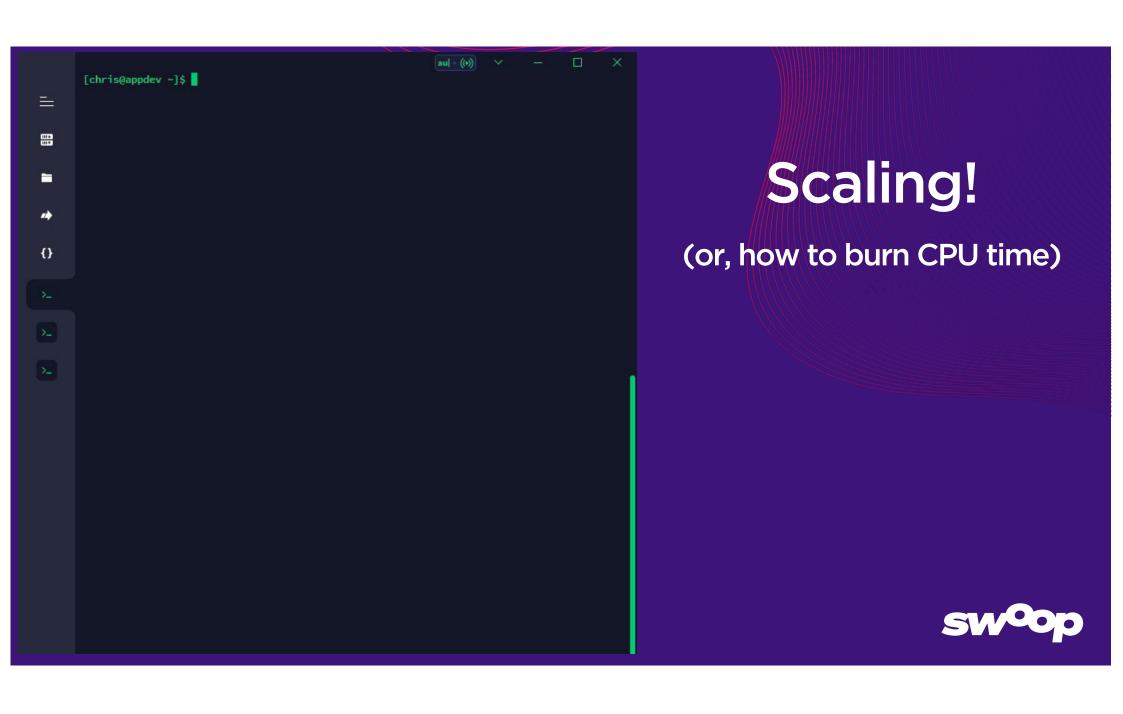
Sentinel



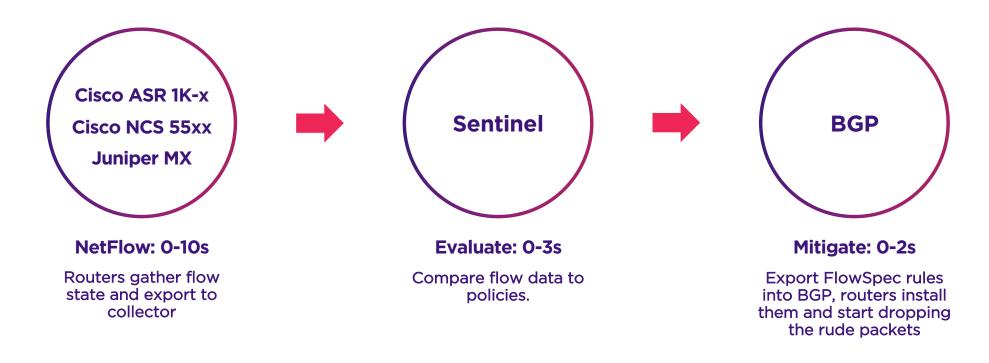


Infrastructure as Code

```
version: '3.7'
                                                                                    [chris@appdev examples]$
 3 v services:
       decode:
         image: registry.internal/sentinel/decode
         networks:
                                                                            1111
          - internal
         ports:
         - target: 9995
             published: 9995
             protocol: udp
             -mode: host
14 V
         deploy:
         replicas: 4
                                                                            {}
16 V
           - '-grpc.address=dns:///tasks.funnel:50051'
          - '-grpc.balancer=hashbased'
20 -
         image: registry.internal/sentinel/funnel
         networks:
         - internal
24 V
         deploy:
          replicas: 8
26 V
           - '-grpc.client.address=dns:///tasks.judge:50051'
           - '-grpc.client.balancer=hashbased'
           - '-aggregate.samples.min=1'
           - '-window.frame=1s'
           - '-log.level=debug'
33 v judge:
         image: registry.internal/sentinel/judge
```



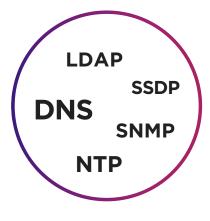
How fast is it? World-wide mitigation in under 10 seconds





Flexible policies

Policies allow us to define thresholds for specific traffic classes, or attack types







High PPS



Generic TCP, UDP

(and VPN)



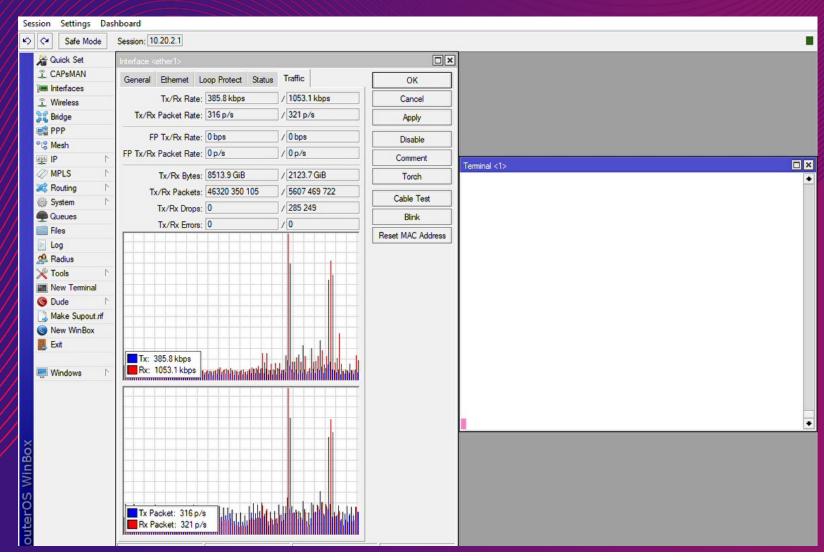
BGP Flowspec

Flowspec is a BGP extension that allows traffic rules (match criteria + action) to be propagated to devices via BGP

```
flowspec
address-family ipv4
local-install interface-all
address-family ipv6
local-install interface-all
!
router bgp 58511
address-family ipv4 flowspec
neighbor 192.0.2.1 activate
exit-address-family
!
address-family ipv6 flowspec
neighbor 192.0.2.1 activate
exit-address-family
!
```



What does the customer see?





ID and Type #151602 DRDoS

Target

Mitigation Status
Inactive





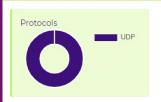
Mon Mar 21 2022 09:32:18

First policy match

Mon Mar 21 2022 09:32:20

Mitigation deployed (Inline)

← UDP source port(s) 123







Average Packet Size
451 bytes

Average Bytes per Flow 451 bytes

Average Packets per Flow

1 packets

Flows

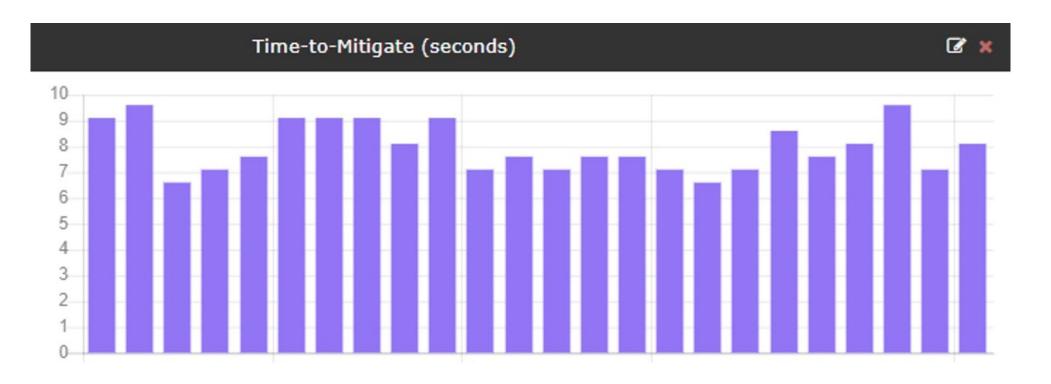
Search

Protocol \$	Origin ASN	Source IP $\qquad \qquad \ \ \Rightarrow$	Source Port 🗼	Dest. IP	Dest. Port
UDP	4760	116.48.146.199	123		6565
UDP	3462	114.33.243.114	123		33508
UDP	7552	171.226.235.234	123		26652
UDP	3462	59.125.103.167	123		2629
UDP	7552	115.72.148.90	123		54990



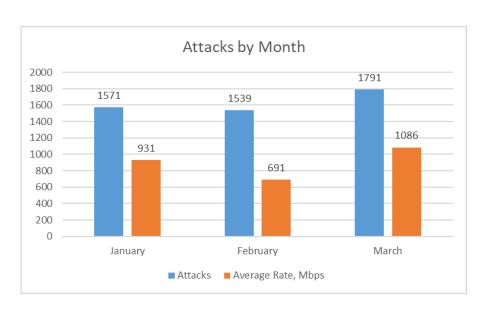
How does it perform?

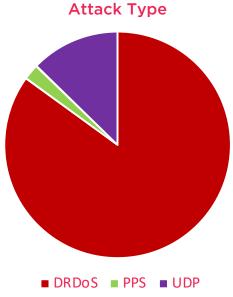
We DDoS ourselves once an hour and measure the network "time-to-mitigate"





By the numbers





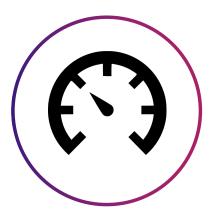
1,600 Avg. attacks per month

900 Mbps Average attack size

100.2 Gbps
Largest attack to date

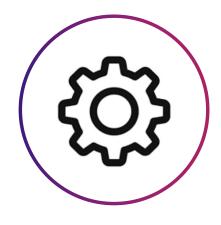


Future Improvements



Flow Optimization

July 2022



Policy Customization

December 2022



Better Analytics

December 2022



Swoop 2022



200+ Gbps
Transit Capacity



500+ GbpsPeering Capacity



50+Datacentre PoPs

Check out our live network map: swoop.com.au/wholesale/network-map

